

# mReversi User Guide

For Software Version 1.2



Copyright © 2002-2003 by Clarisource, Inc.

## Table of Contents

Overview.....	3
Getting Started.....	3
Troubleshooting.....	4
Technical Support.....	4

Screen snapshots, when provided, are for illustrative purposes only.  
Screens will vary depending on the model and brand of your phone.

Java and J2ME are registered trademarks of Sun Microsystems, Inc.

## Overview

mReversi is an game that is designed to run on any J2ME™ (Java™) enabled cellular phone.

The application runs entirely on your phone, so unlike WAP you don't need to be connected to your cellular service to play the game. So even with no cellular signal you can use the application. A cellular service connection is only required when installing the application over-the-air (OTA). Installation may also be performed

The current game, skill level and hint settings are saved before exiting the application.

The skill level may be changed at any time before, during or after a game.

## Getting Started

To use mReversi, please follow these steps:

1. Load the mReversi application.
2. After the splash screen displays, highlight “New Game” in the menu and hit the “GO” or “Select” soft key (Note: On some phones you must first hit the “Options” soft key.).
3. The game screen will display. Use the arrow keys or numeric keypad to select a square.
4. Hit your phone specific fire button (often the green dial button) to place a white tile. Please consult your phone's manual to determine which button is used as the fire button.
5. Place tiles until all squares are filled.

If the phone gives you a message such as “You must pass,” then you have no valid moves left and must hit the “PASS” soft key to continue the game.

## Troubleshooting

The table below lists problems and possible solutions.

Problem	Possible Solution
Sometimes the phone does not save my game.	On some flip-to-open phones (ex. Motorola T720) the application is not terminated properly by the phone. To avoid the problem, make sure you exit the application using the "EXIT" soft key in the menu before closing the phone.
I accidentally uninstalled the application.	Please contact your mobile service provider to obtain a new copy of the software.
When the skill level is set to hard, the phone takes a long time to make a move.	Phones have very limited processing power. They are not like a PC or Macintosh. At the hard skill level, many permutations of move are being calculated, therefore the phone make take some time to respond.
Hints do not display.	On some phone, especially phones with a small display screen, the hints may be too small to display.

## Technical Support

Before contacting technical support please read the troubleshooting section. If after reading this section you are still having trouble, please contact technical support at one of the following contacts points.

Clarisource, Inc.

Email: [Inquire@clarisource.com](mailto:Inquire@clarisource.com)

Web: <http://www.clarisource.com>